



## SportsWareOnLine™ Getting Started with Mobile Apps

### SportsWareOnLine/Mobile

CSMi created SportsWareOnLine/Mobile for Athletic Trainers, Coaches, and Athletes to easily interact with SportsWareOnLine. In this example, we'll cover:

1. An Athletic Trainer entering Treatments directly from their phone while treating athletes (replacing the desktop QuickTreatment application).
2. A Coach checking the Game/Practice status of their athletes.
3. An Athlete entering their Weight before and after practice.

**Note:** With SportsWareOnLine/Mobile there is no App to install. Simply start a Web Browser on your mobile device and go to [m.swol123.net](http://m.swol123.net).

### Athletic Trainer: QuickTreatments

Treatment sessions typically involve continuing previous treatments on an athlete's injury. The QuickTreatment mobile app has been optimized to allow the athletic trainer to quickly enter these follow-on treatments as they are treating the athlete.

	<ol style="list-style-type: none"><li>1. From a mobile device go to <a href="http://m.swol123.net">m.swol123.net</a>.</li><li>2. Enter your E-Mail / Password combination.</li><li>3. Click the <b>Login</b> button.</li></ol>
	<ol style="list-style-type: none"><li>1. From the Mobile Dashboard, click the <b>QuickTreatments</b> button.</li></ol>

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	<ol style="list-style-type: none"><li>1. Click the first letter of the Athlete's last name, e.g. <b>P</b> if you are treating Potash, Rob.</li><li>2. Select "<i>Potash, Rob</i>" from the Name picklist.</li></ol> <p><b>Note:</b> Select a Sport or a Group to further narrow the list of athletes in the Name picklist.</p>
	<ol style="list-style-type: none"><li>1. If you are re-treating the previous injury, select the <b>Modalities</b>.</li><li>2. Click <b>Save</b> to save the treatments.</li></ol> <p><b>Note:</b></p> <ol style="list-style-type: none"><li>1. If you are treating a different injury, click <b>Select another injury</b> to select/enter a new injury.</li><li>2. Click the <b>Notes</b> button to add SOAP notes to the Treatment.</li></ol>

## Coach: Athlete Status

A common task for athletic trainers is communicating the athlete status to coaches. Previously this was done by printing and distributing Coaches Reports. SportsWareOnLine allows athletic trainers to setup coaches as users and define the sports they are allowed to see. Adding coaches and using the mobile app allows the coach to instantly view their athletes' current status and contact information, eliminating the need for athletic trainers to distribute daily Coaches Reports.

### **Note:**

1. When a Coach logs-in they do not use a SportsWare license. Thus you can setup as many coaches for you school as you like.
2. Coaches can only view information. They cannot change any data.

	<ol style="list-style-type: none"><li>1. From their mobile device have the coach go to <a href="http://m.swol123.net">m.swol123.net</a>.</li><li>2. Have the coach enter their E-Mail / Password combination.</li><li>3. Click the <b>Login</b> button.</li></ol>
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 <p><b>Athlete Status</b></p>	<ol style="list-style-type: none"> <li>1. From the Mobile Dashboard, click the <b>Athlete Status</b> button.</li> </ol>
	<p>The Athlete Status screen shows a list of all athletes who are not “Full Go” for Games or for Practice.</p> <ol style="list-style-type: none"> <li>1. Click an <b>Athlete’s name</b> to open their Athlete record.</li> <li>2. Click the <b>View All</b> button to see a list of all athletes on their team.</li> </ol> <p><b>Note:</b> For coaches who cover multiple sports or groups, select a Sport or a Group to narrow the list of displayed athletes.</p>
	<p><b>View All</b></p> <ol style="list-style-type: none"> <li>1. Click the first letter of the Athlete’s last name, e.g. <b>P</b> if you are treating Potash, Rob.</li> <li>2. Select “Potash, Rob” from the <b>Name</b> list to open his Athlete Record.</li> </ol>
	<p><b>Athlete Record</b></p> <p>The Athlete Record displays the Athlete Status, Alerts, Emergency Contacts and Insurance information.</p> <ol style="list-style-type: none"> <li>1. Click the <b>Status, Alerts, Emerg1...</b> links at the top of the page to jump to a specific section.</li> <li>2. Click the <b>Top</b> links at the right of each section to jump to the top of the page.</li> <li>3. If a <b>phone number</b> appears as a hyperlink, e.g. <a href="tel:781-297-2034">781-297-2034</a>, click the link to dial the phone number.</li> <li>4. If an <b>e-mail address</b> appears as a hyperlink, e.g. <a href="mailto:info@csmisolutions.com">info@csmisolutions.com</a>, click the link to send an e-mail to the address.</li> </ol> <p><b>Note:</b> The Phone and E-mail hyperlinks are not supported by all SmartPhones.</p>

## Athlete: QuickWeight

A number of sports need to track an athlete's weight before and after practice. The QuickWeight application allows an athlete to quickly record and track their weight, eliminating the need for paper weight logs.

**Note:**

1. When a Athlete logs-in they do not use a SportsWare license. Thus you can setup as many athletes for you school as you like.
2. To enable the QuickWeight application for your athletes:
  1. Log-in to [www.swol123.net](http://www.swol123.net).
  2. From the **Admin** menu, select **Institution**.
  3. In the **Athlete Mobile Access** area, select **QuickWeight** (and **QuickTreatments**, **QuickInjury** if you want the athlete to also access these functions).



4. Click **Save** to save your changes.

	<ol style="list-style-type: none"> <li>1. From their mobile device have the athlete go to <a href="http://m.swol123.net">m.swol123.net</a>.</li> <li>2. Have the athlete enter their E-Mail / Password combination.</li> <li>3. Click the <b>Login</b> button.</li> </ol>
	<ol style="list-style-type: none"> <li>1. From the Mobile Dashboard, click the <b>Quick Weight</b> button.</li> </ol>
	<ol style="list-style-type: none"> <li>1. Have the athlete enter the <b>Weigh-In</b> and/or <b>Weigh-Out</b> values.</li> <li>2. Click the <b>Save</b> button to save the weights.</li> </ol> <p><b>Note:</b></p> <ol style="list-style-type: none"> <li>1. If the athlete enters a <b>Weigh-In</b> and a <b>Weigh-Out</b> value, they are recorded in the same record, e.g. the same practice or game session. This is done if an athlete wants to record both weights after practice.</li> <li>2. If an athlete only enters a <b>Weigh-In</b> value and later that day enters only a <b>Weigh-Out</b> value, they are also recorded as the same practice and game session. This is done if an athlete</li> </ol>

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	<p><i>wants to record their weigh-in value before practice and their weigh-out value after practice.</i></p>
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